

INSERT SORTED

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    /**** Program to Insert Node in a Sorted Linked List ****/  
  
#include <stdio.h>  
  
void insert_sorted();  
void display();  
  
struct node  
{  
    int info;  
    struct node *link;  
} *start=NULL;  
  
int item;  
  
main()  
{  
    int ch;  
    do  
    {  
        printf("\n\n1. Insert Sorted\n2. Display\n3. Exit\n");  
        printf("\nEnter your choice: ");  
        scanf("%d", &ch);  
  
        switch(ch)  
        {  
            case 1:  
                insert_sorted();  
                break;  
  
            case 2:  
                display();  
                break;  
  
            case 3:  
                exit(0);  
  
            default:  
                printf("\n\nInvalid choice. Please try again.\n");  
        }  
    } while (1);  
}
```

```
void insert_sorted()
{
    struct node *ptr, *prev;

    printf("\n\nEnter item: ");
    scanf("%d", &item);

    if(start == NULL)
    {
        start = (struct node *)malloc(sizeof(struct node));
        start->info = item;
        start->link = NULL;
    }
    else if (item < start->info)
    {
        ptr = start;
        start = (struct node *)malloc(sizeof(struct node));
        start->info = item;
        start->link = ptr;
    }
    else
    {
        ptr = start;
        prev = start;

        while (ptr != NULL)
        {
            if (item < ptr->info)
            {
                prev->link = (struct node *)malloc(sizeof(struct
                                                                    node));
                prev = prev->link;
                prev->info = item;
                prev->link = ptr;
                return;
            }
            else if (ptr->link == NULL)
            {
                ptr->link = (struct node *)malloc(sizeof(struct
                                                                    node));

                ptr = ptr->link;
                ptr->info = item;
                ptr->link = NULL;
                return;
            }
        }
    }
}
```

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        else
        {
            prev = ptr;
            ptr = ptr->link;
        }
    }
}

void display()
{
    struct node *ptr = start;
    int i=1;

    if (ptr == NULL)
        printf("\nLinklist is empty.\n");
    else
    {
        printf("\nSr. No.\t\tAddress\t\tInfo\t\tLink\n");

        while(ptr != NULL)
        {
            printf("\n%d.\t\t%d\t\t%d\t\t%d\n", i, ptr, ptr->info,
                ptr->link);

            ptr = ptr->link;
            i++;
        }
    }
}
```