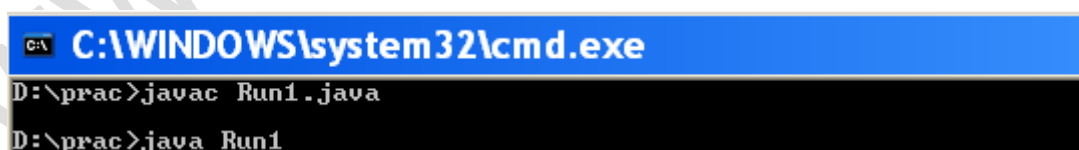
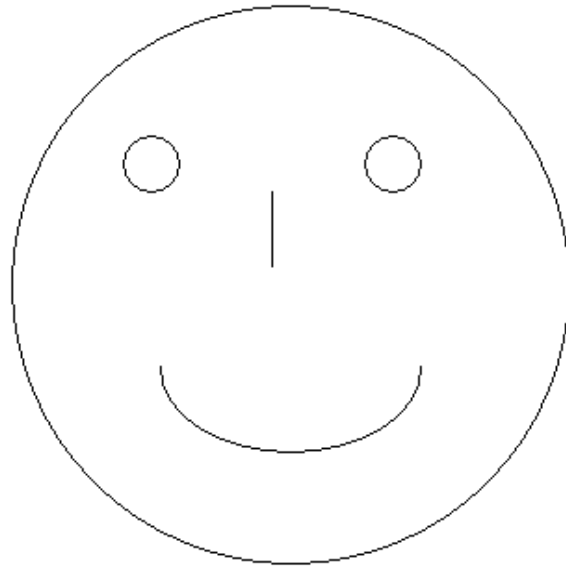


```
        /**** Program to Draw a Smiling Face ****/  
  
import java.applet.*;  
import java.awt.*;  
import java.awt.event.*;  
  
/*<applet code="smile.class" height=200 width=200></applet>*/;  
  
public class smile extends Applet  
{  
    public void paint(Graphics g)  
    {  
        g.drawOval(250,250,300,300);  
        g.drawOval(310,320,30,30);  
        g.drawOval(440,320,30,30);  
        g.drawLine(390,350,390,390);  
        g.drawArc(330,400,140,90,0,-180);  
    }  
}
```

Output:



```
C:\WINDOWS\system32\cmd.exe  
D:\prac>javac Run1.java  
D:\prac>java Run1
```



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