



Introduction to Control Statements

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JAVA CONTROL STATEMENTS

- Control statements are used in programming languages to cause the flow of control to advance and branch based on changes to the state of a program.
- In Java, control statements can be divided under the following three categories:
 - Selection statements
 - Iteration statements
 - Jump statements



SELECTION STATEMENTS

- Selection statements are used in a program to choose different paths of execution based upon the outcome of an expression or the state of a variable.
- Using if and if...else
- Nested if Statements
- Using switch Statements
- Conditional Operator

The if and if-else Statements

Principal forms:

```
if (condition){  
    statement;           //Execute these statements if the  
    statement;           //condition is true.  
}
```

```
if (condition){  
    statement;           //Execute these statements if the  
    statement;           //condition is true.  
}else{  
    statement;           //Execute these statements if the  
    statement;           //condition is false.  
}
```

The if and if-else Statements (cont.)

- Additional forms

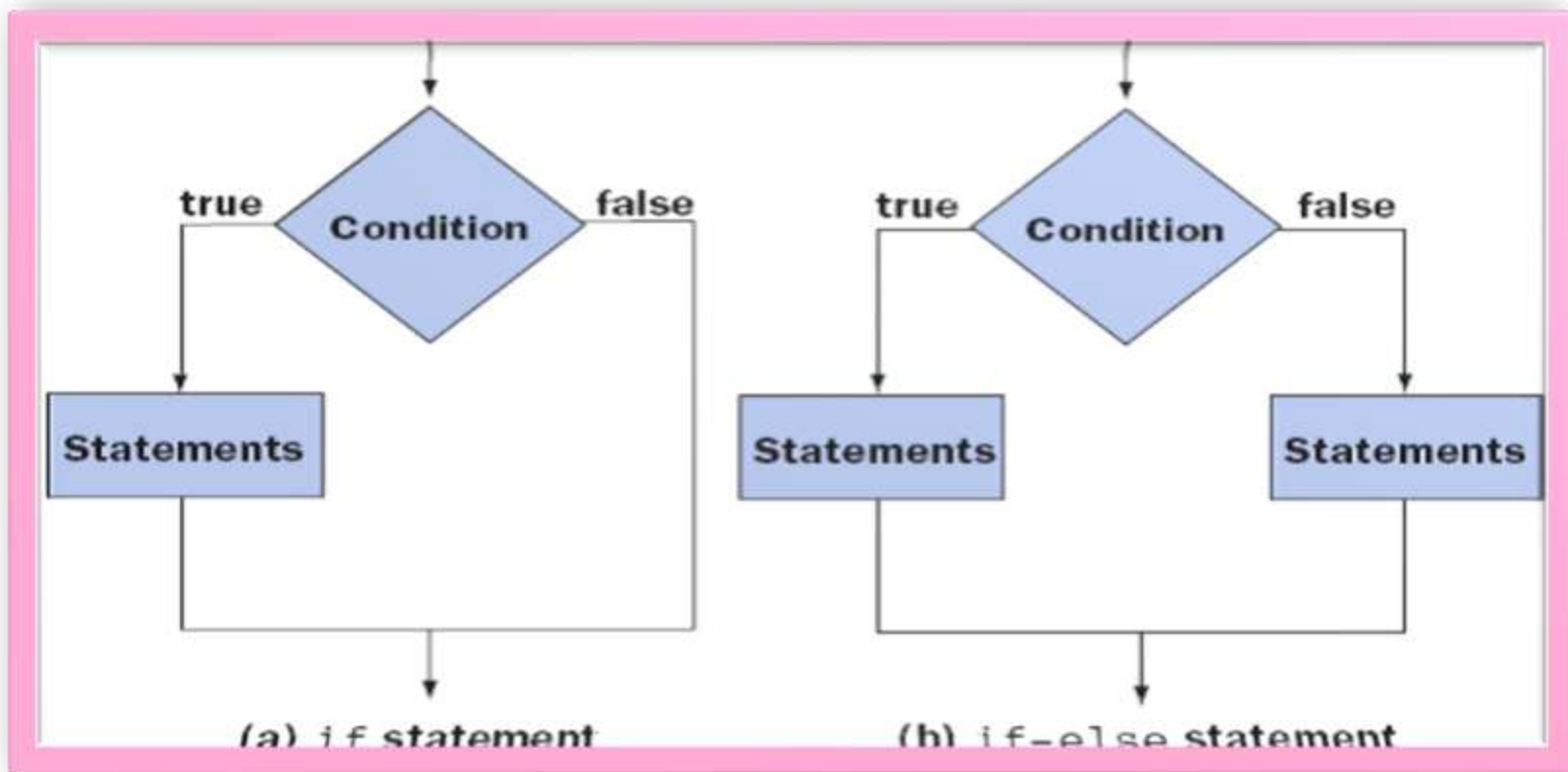
```
if (condition)
    statement;
```

```
if (condition)
    statement;
else
    statement;
```

```
if (condition){
    statement;
    ...
    statement;
}else
    statement;

if (condition)
    statement;
else{
    statement;
    ...
    statement;
}
```

Flowchart For The IF And IF-ELSE Statements





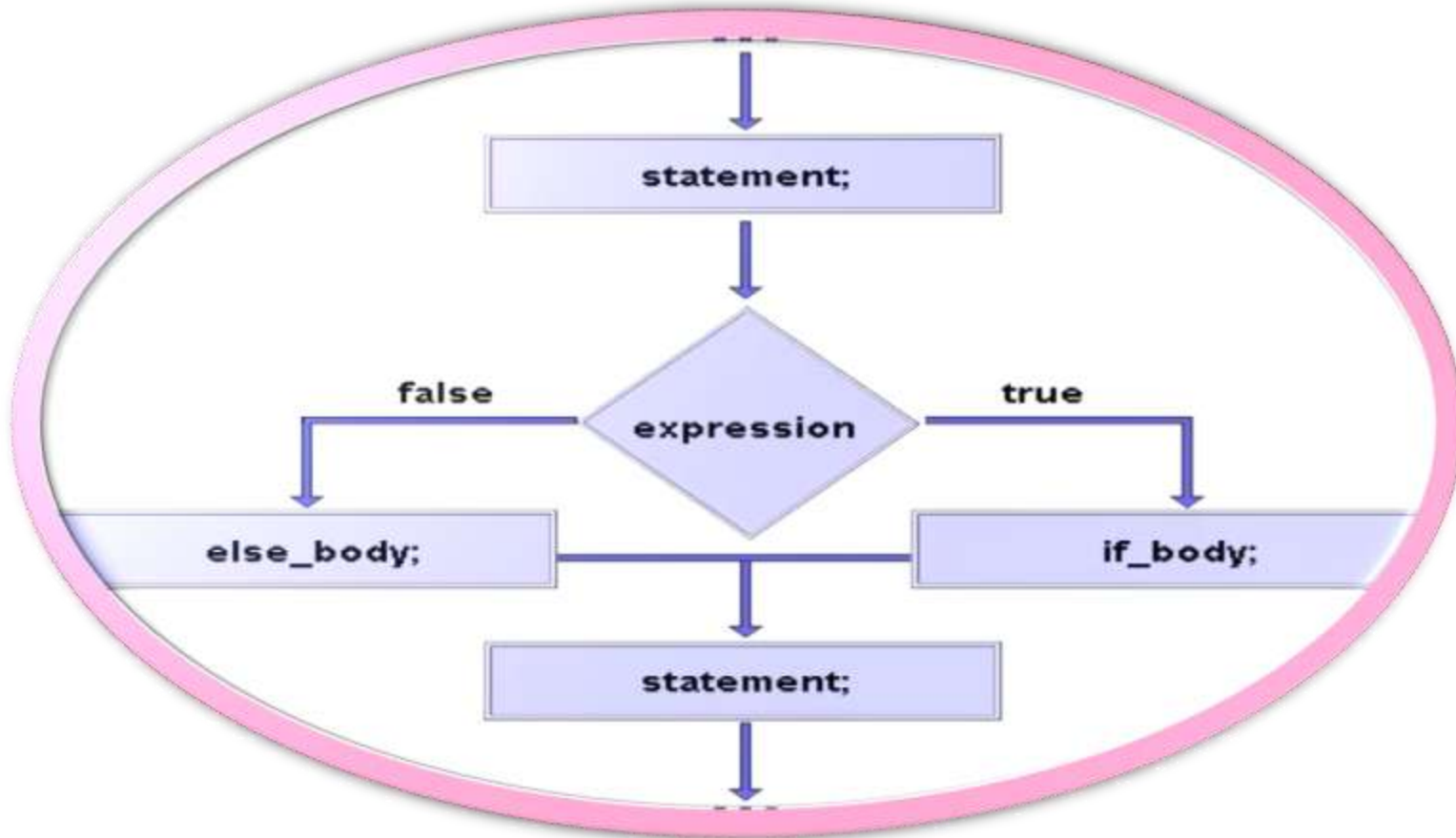
EXAMPLE OF IF-ELSE

```
if( a > b)
{
    System.out.println("A = " + a + "\tB = "
        + b);
    System.out.println("A is greater than B");
}
else
{
    System.out.println("A = " + a + "\tB = " +
        b);
    System.out.println("Either both are equal
        or B is greater");
}
```

EXAMPLE OF NESTED IF

```
class Example4_2
{
    public static void main(String Args[])
    {
        int a = 3;
        if (a <= 10 && a > 0)
        {
            System.out.println("Number is valid.");
            if ( a < 5)
                System.out.println("From 1 to 5");
            else
                System.out.println("From 5 to 10");
        }
        else
            System.out.println("Number is not valid");
    }
}
```

Else-if ladder



Example of else-if ladder

```
class Example4_1{  
    public static void main (String Args[]){  
        int a = 5;  
        boolean val = false;  
        if(val)  
            System.out.println("val is false, so it won't execute");  
        else if (a < 0 )  
            System.out.println("A is a negative value");  
        else if (a > 0)  
            System.out.println ("A is a positive value");  
        else  
            System.out.println ("A is equal to zero");  
    }  
}
```

Switch Statement



The switch statement of java is another selection statement that defines different paths of execution for a program.

It is more efficient than the if statement

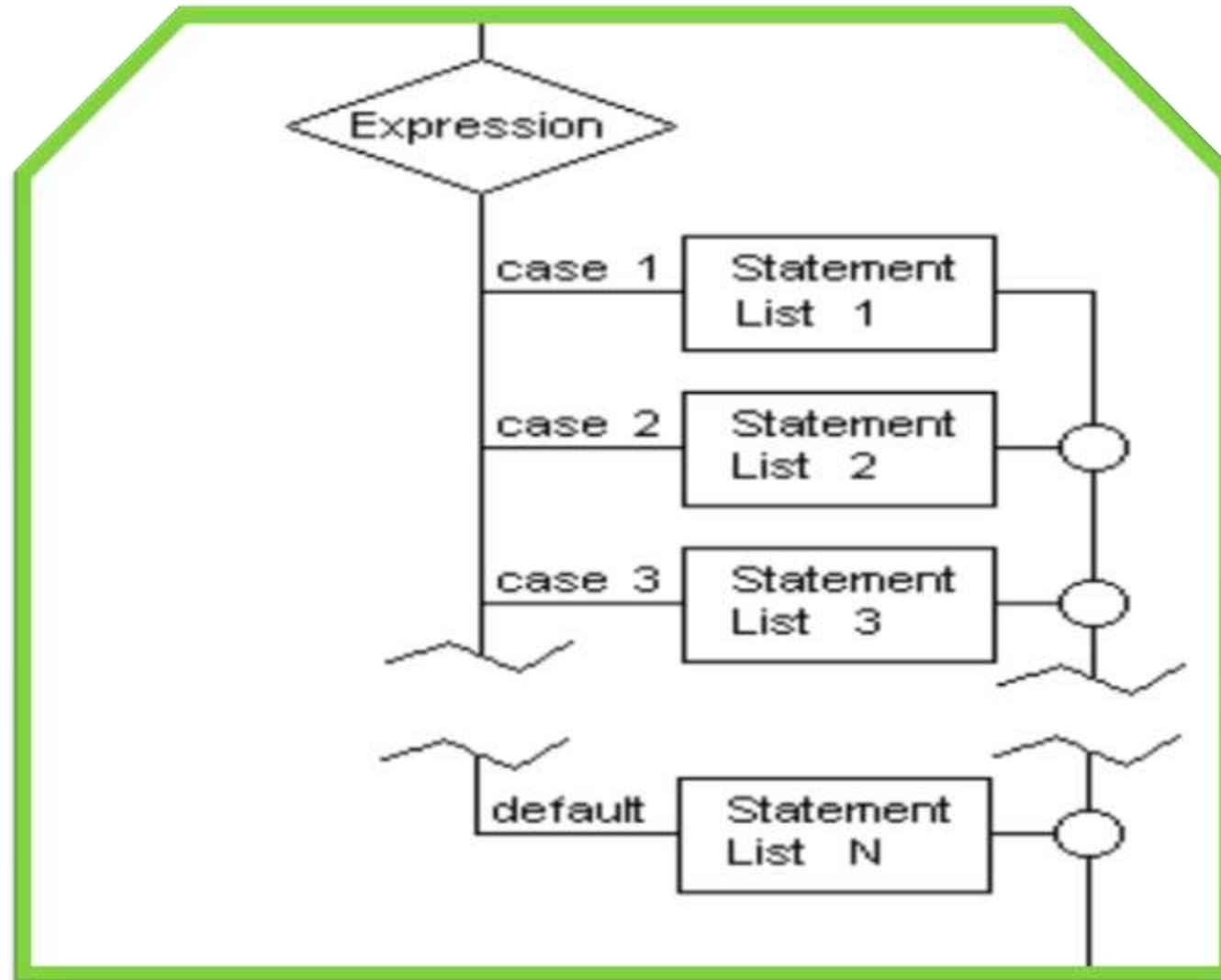
The expression must be of type int, short, byte or char.

The selection in the switch statement is determined by the values between the parenthesis after the keyword switch and the expression.

The break statement is used in each sequence case value statements to terminate this sequence

The break statement is optional in the switch statement

Syntax of Switch statement



Example



```
class Example4_3{
public static void main(String Args[]){
int month = 3;
switch (month){
case 1:
System.out.println("The month of January");
break;
case 2:
System.out.println("The month of February");
break;
case 3:
System.out.println("The month of March");
break;
case 4:
System.out.println("The month of April");
break; case 5:
System.out.println("The month of May");
break;
```

```
case 6:
System.out.println("The month of June");
break;
case 7:
System.out.println("The month of July");
break;
case 8:
System.out.println("The month of August");
break;
case 9:
System.out.println("The month of September");
break;
case 10:
System.out.println("The month of October");
break;
case 11:
System.out.println("The month of November");
break;
case 12:
System.out.println("The month of December");
break;
default:
System.out.println("Invalid month");
}
}
}
```

Iteration Statement

It is essential that a program be able to execute the same set of instructions many times: otherwise a computer would do only as much work as a programmer!

Repeating the same code fragment several times is called *iterating*.

Java provides three control statements for iterations (a.k.a. loops): for, while, and do-while.

The While Loop

```
while ( condition )  
{  
    statement1;  
    statement2;  
    ...  
    statementN;  
}
```

condition is any
logical
expression, as in
if

The body of
the loop

If the body has only
one statement, the
braces are optional

```
while ( condition )  
    statement1;
```

Example

just
another
example

```
// Returns the smallest n
// such that 2^n >= x
public static int intLog2 (int x)
{
    int n = 0, p = 1;
    while ( p < x )
    {
        p *= 2;
        n++;
    }
    return n;
}
```

Initialization

Testing

Change

The for Loop

- for is a shorthand that combines in one statement initialization, condition, and change

```
for ( initialization; condition; change )  
{  
    statement1;  
    statement2;  
    ...  
    statementN;  
}
```


Example

```
// Returns the smallest n
// such that 2^n >= x
public static int intLog2 (int x)
{
    int n = 0, p;
    for (p = 1; p < x; p *= 2)
    {
        n++;
    }
    return n;
}
```

Initialization

Testing

Change

The do-while Loop

```
do  
{  
    statement1;  
    statement2;  
    ...  
    statementN;  
} while ( condition );
```

The code runs through the body of the loop at least once

if *condition* is false, the next iteration is not executed

Always use braces for readability (even if the body has only one statement)

Example

```
public class DoWhileExample
{
    public static void main (String[ ] args)
    {
        int i =0;
        do
        {
            System.out.println ("i is : " + i);
            i++;
        } while (i < 4);
    }
}
```

Jump Statements

Jump statements are used to unconditionally transfer the program control to another part of the program.

Java has
three jump
statements:

break,

continue

return.

Break Statement

- Break in a loop instructs the program to immediately quit the current iteration and go to the first statement following the loop.

SYNTAX

`break label;`

- Break statement has two forms:
 - Labeled Break statement
 - Unlabeled Break statement



Example

○ Labeled Break

```
for(int var =0; var < 5 ; var++)  
{  
    System.out.println("Var is : " + var);  
    if(var == 3)  
        break;  
}
```

○ Unlabeled Break

Outer:

```
for(int var1=0; var1 < 5 ; var1++)  
{  
    for(int var2 = 1; var2 < 5;var2++)  
    {  
        System.out.println("var1:" +  
var1 + ", var2:" + var2);  
        if(var1 == 3)  
            break Outer;  
    }  
}
```

Continue Statement

- Continue statement is used when we want to skip the rest of the statement in the body of the loop and continue with the next iteration of the loop.

SYNTAX `continue label;`

- There are two forms of continue statement in Java.
 - Unlabeled Continue Statement
 - Labeled Continue Statement

Example

○ Labeled Continue

Outer:

```
for(int var1 =0; var1 < 5 ; var1++)
{
    for(int var2=0 ; var2 < 5 ; var2++)
    {
        if(var2 == 2)
            continue Outer;
        System.out.println("var1:" + var1
            + ", var2:" + var2);
    }
}
```

○ Unlabeled Continue

```
for(int var1 =0; var1 < 5 ; var1++)
{
    for(int var2=0 ; var2 < 5 ; var2++)
    {
        if(var2 == 2)
            continue;
        System.out.println("var1:" +
            var1 + ", var2:" + var2);
    }
}
```


RETURN *Statement*

- Return in a loop instructs the program to immediately quit the current method and return to the calling method.
- Example**

```
class Return
{
    public static void main(String args[])
    {
        boolean t = true;
        System.out.println("Before the return.");
        if(t) return; // return to caller
        System.out.println("This won't execute.");
    }
}
```

